

Jack Chapman

Senior Level Designer

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EXPERIENCE

PlayStation London Studio, UK— *Senior Level Designer*

JANUARY 2022 - PRESENT

Unannounced Project - (Under NDA)

Sumo Digital Sheffield, UK— *Senior Game Designer*

JULY 2021 - JANUARY 2022

Unannounced Project - (Under NDA)

TT Games, UK— *Level Designer*

MARCH 2019 -JULY 2021

LEGO Star Wars: The Skywalker Saga

(Xbox One, Playstation 4, Nintendo Switch & PC)

Supermassive Games, UK— *Cinematic Game Designer*

MARCH 2018 - MARCH 2019

The Dark Pictures Anthology: Man of Medan - Shipped August 2019

(Xbox One, Playstation 4 & PC)

TT Games, UK— *Game Designer*

SEPTEMBER 2016 - MARCH 2018

LEGO Worlds - Shipped March 2017

(Xbox One, Playstation 4, Nintendo Switch & PC)

EDUCATION

Teesside University, UK— *Bachelor of Arts in Games Design*

SEPTEMBER 2013 - MAY 2016

Teesside University, UK— *Bachelor of Arts in Graphic Design*

SEPTEMBER 2012 - MAY 2013

GAME DESIGN

Game Design Principles

Level Design & Blockout

Player Psychology / UX Design

Game Design Documentation

System Design

SOFTWARE

Unreal Engine 4

Microsoft Office

Adobe Photoshop

Adobe After Effects

Audacity

Tortoise SVN

JIRA

Autodesk Maya

ACHIEVEMENTS

Speaker at Animex Festival 2019

Speaker at Develop 2023

First Class Honors in Games Design